ADB Shell Documentation

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CHAPTER

ONE

ADB_SHELL

1.1 adb_shell package

1.1.1 Subpackages

adb_shell.auth package

Submodules

adb_shell.auth.keygen module

This file implements encoding and decoding logic for Android's custom RSA public key binary format. Public keys are stored as a sequence of little-endian 32 bit words. Note that Android only supports little-endian processors, so we don't do any byte order conversions when parsing the binary struct.

Structure from: https://github.com/aosp-mirror/platform_system_core/blob/c55fab4a59cfa461857c6a61d8a0f1ae4591900c/libcrypto_utils/android_pubkey.c

```
typedef struct RSAPublicKey {
    // Modulus length. This must be ANDROID_PUBKEY_MODULUS_SIZE_WORDS
    uint32_t modulus_size_words;

    // Precomputed montgomery parameter: -1 / n[0] mod 2^32
    uint32_t n0inv;

    // RSA modulus as a little-endian array
    uint8_t modulus[ANDROID_PUBKEY_MODULUS_SIZE];

    // Montgomery parameter R^2 as a little-endian array of little-endian words
    uint8_t rr[ANDROID_PUBKEY_MODULUS_SIZE];

    // RSA modulus: 3 or 65537
    uint32_t exponent;
} RSAPublicKey;
```

Contents

- *_to_bytes()*
- *decode_pubkey()*
- *decode_pubkey_file()*

- *encode_pubkey()*
- *get_user_info()*
- *keygen()*
- *write_public_keyfile()*

adb_shell.auth.keygen.**ANDROID_PUBKEY_MODULUS_SIZE = 256**
Size of an RSA modulus such as an encrypted block or a signature.

adb_shell.auth.keygen.**ANDROID_PUBKEY_MODULUS_SIZE_WORDS = 64**
Size of the RSA modulus in words.

adb_shell.auth.keygen.**ANDROID_RSAPUBLICKEY_STRUCT = '<LL256s256sL'**
Python representation of "struct RSAPublicKey"

adb_shell.auth.keygen.**_to_bytes**(*n*, *length*, *endianess='big'*)
Partial python2 compatibility with int.to_bytes

https://stackoverflow.com/a/20793663

Parameters

- **n** (*TODO*) – TODO
- **length** (*TODO*) – TODO
- **endianess** (*str, TODO*) – TODO

Returns TODO

Return type TODO

adb_shell.auth.keygen.**decode_pubkey**(*public_key*)
Decode a public RSA key stored in Android's custom binary format.

Parameters **public_key** (*TODO*) – TODO

adb_shell.auth.keygen.**decode_pubkey_file**(*public_key_path*)
TODO

Parameters **public_key_path** (*str*) – TODO

adb_shell.auth.keygen.**encode_pubkey**(*private_key_path*)
Encodes a public RSA key into Android's custom binary format.

Parameters **private_key_path** (*str*) – TODO

Returns TODO

Return type TODO

adb_shell.auth.keygen.**get_user_info**()
TODO

Returns ' <username>@<hostname>

Return type str

adb_shell.auth.keygen.**keygen**(*filepath*)
Generate an ADB public/private key pair.

- The private key is stored in `filepath`.
- The public key is stored in `filepath + '.pub'`

(Existing files will be overwritten.)

Parameters **filepath** (*str*) – File path to write the private/public keypair

adb_shell.auth.keygen.**write_public_keyfile**(*private_key_path*, *public_key_path*)
Write a public keyfile to public_key_path in Android's custom RSA public key format given a path to a private keyfile.

Parameters

- **private_key_path** (*TODO*) – TODO
- **public_key_path** (*TODO*) – TODO

adb_shell.auth.sign_cryptography module

ADB authentication using the cryptography package.

Contents

- *CryptographySigner*
  - *CryptographySigner.GetPublicKey()*
  - *CryptographySigner.Sign()*

class adb_shell.auth.sign_cryptography.**CryptographySigner**(*rsa_key_path*)
Bases: object

AuthSigner using cryptography.io.

Parameters **rsa_key_path** (*str*) – The path to the private key.

public_key
The contents of the public key file

Type str

rsa_key
The loaded private key

Type cryptography.hazmat.backends.openssl.rsa._RSAPrivateKey

GetPublicKey()
Returns the public key in PEM format without headers or newlines.

Returns **self.public_key** – The contents of the public key file

Return type str

Sign(*data*)
Signs given data using a private key.

Parameters **data** (*TODO*) – TODO

Returns The signed data

Return type TODO

adb_shell.auth.sign_pycryptodome module

ADB authentication using pycryptodome.

Contents

- *PycryptodomeAuthSigner*
  - *PycryptodomeAuthSigner.GetPublicKey()*
  - *PycryptodomeAuthSigner.Sign()*

class adb_shell.auth.sign_pycryptodome.**PycryptodomeAuthSigner**(*rsa_key_path=None*)
Bases: object

AuthSigner using the pycryptodome package.

Parameters **rsa_key_path** (*str, None*) – The path to the private key

public_key
The contents of the public key file

Type str

rsa_key
The contents of theprivate key

Type Crypto.PublicKey.RSA.RsaKey

GetPublicKey()
Returns the public key in PEM format without headers or newlines.

Returns **self.public_key** – The contents of the public key file

Return type str

Sign(*data*)
Signs given data using a private key.

Parameters **data** (*bytes, bytearray*) – The data to be signed

Returns The signed data

Return type bytes

adb_shell.auth.sign_pythonrsa module

ADB authentication using the rsa package.

Contents

- *_Accum*
  - *_Accum.digest()*
  - *_Accum.update()*
- *_load_rsa_private_key()*
- *PythonRSASigner*
  - *PythonRSASigner.FromRSAKeyPath()*
  - *PythonRSASigner.GetPublicKey()*
  - *PythonRSASigner.Sign()*

class adb_shell.auth.sign_pythonrsa.**PythonRSASigner**(*pub=None*, *priv=None*)
Bases: object

Implements adb_protocol.AuthSigner using http://stuvel.eu/rsa.

Parameters

- **pub** (*str, None*) – The contents of the public key file
- **priv** (*str, None*) – The path to the private key

priv_key
The loaded private key

Type rsa.key.PrivateKey

pub_key
The contents of the public key file

Type str, None

classmethod FromRSAKeyPath(*rsa_key_path*)
Create a *PythonRSASigner* instance using the provided private key.

Parameters **rsa_key_path** (*str*) – The path to the private key; the public key must be rsa_key_path + '.pub'.

Returns A *PythonRSASigner* with private key rsa_key_path and public key rsa_key_path + '.pub'

Return type *PythonRSASigner*

GetPublicKey()
Returns the public key in PEM format without headers or newlines.

Returns **self.pub_key** – The contents of the public key file, or None if a public key was not provided.

Return type str, None

Sign(*data*)
Signs given data using a private key.

Parameters **data** (*bytes*) – The data to be signed

Returns The signed data

Return type bytes

class adb_shell.auth.sign_pythonrsa.**_Accum**
Bases: object

A fake hashing algorithm.

The Python rsa lib hashes all messages it signs. ADB does it already, we just need to slap a signature on top of already hashed message. Introduce a "fake" hashing algo for this.

_buf
A buffer for storing data before it is signed

Type bytes

digest()
Return the digest value as a string of binary data.

Returns **self._buf** – self._buf

Return type bytes

update(*msg*)
Update this hash object's state with the provided `msg`.

Parameters **msg** (*bytes*) – The message to be appended to `self._buf`

`adb_shell.auth.sign_pythonrsa.`**_load_rsa_private_key**(*pem*)
PEM encoded PKCS#8 private key -> `rsa.PrivateKey`.

ADB uses private RSA keys in pkcs#8 format. The `rsa` library doesn't support them natively. Do some ASN unwrapping to extract naked RSA key (in der-encoded form).

See:

- https://www.ietf.org/rfc/rfc2313.txt
- http://superuser.com/a/606266

Parameters **pem** (*str*) – The private key to be loaded

Returns The loaded private key

Return type rsa.key.PrivateKey

Module contents

adb_shell.transport package

Submodules

adb_shell.transport.base_transport module

A base class for transports used to communicate with a device.

- *BaseTransport*
  - *BaseTransport.bulk_read()*
  - *BaseTransport.bulk_write()*
  - *BaseTransport.close()*
  - *BaseTransport.connect()*

class adb_shell.transport.base_transport.**BaseTransport**
Bases: `abc.ABC`

A base transport class.

_abc_impl = <_abc_data object>

abstract bulk_read(*numbytes*, *transport_timeout_s*)
Read data from the device.

Parameters

- **numbytes** (*int*) – The maximum amount of data to be received
- **transport_timeout_s** (*float, None*) – A timeout for the read operation

Returns The received data

Return type bytes

abstract bulk_write(*data*, *transport_timeout_s*)
Send data to the device.

Parameters

- **data** (*bytes*) – The data to be sent
- **transport_timeout_s** (*float, None*) – A timeout for the write operation

Returns The number of bytes sent

Return type int

abstract close()
Close the connection.

abstract connect(*transport_timeout_s*)
Create a connection to the device.

Parameters **transport_timeout_s** (*float, None*) – A connection timeout

adb_shell.transport.base_transport_async module

A base class for transports used to communicate with a device.

- *BaseTransportAsync*
  - *BaseTransportAsync.bulk_read()*
  - *BaseTransportAsync.bulk_write()*
  - *BaseTransportAsync.close()*
  - *BaseTransportAsync.connect()*

class adb_shell.transport.base_transport_async.**BaseTransportAsync**
Bases: abc.ABC

A base transport class.

_abc_impl = <_abc_data object>

abstract async bulk_read(*numbytes*, *transport_timeout_s*)
Read data from the device.

Parameters

- **numbytes** (*int*) – The maximum amount of data to be received
- **transport_timeout_s** (*float, None*) – A timeout for the read operation

Returns The received data

Return type bytes

abstract async bulk_write(*data*, *transport_timeout_s*)
Send data to the device.

Parameters

- **data** (*bytes*) – The data to be sent
- **transport_timeout_s** (*float, None*) – A timeout for the write operation

Returns The number of bytes sent

Return type int

abstract async close()
Close the connection.

abstract async connect(*transport_timeout_s*)
Create a connection to the device.

Parameters **transport_timeout_s** (*float, None*) – A connection timeout

adb_shell.transport.tcp_transport module

A class for creating a socket connection with the device and sending and receiving data.

- *TcpTransport*
  - *TcpTransport.bulk_read()*
  - *TcpTransport.bulk_write()*
  - *TcpTransport.close()*
  - *TcpTransport.connect()*

class adb_shell.transport.tcp_transport.**TcpTransport**(*host*, *port=5555*)
Bases: *adb_shell.transport.base_transport.BaseTransport*

TCP connection object.

Parameters

- **host** (*str*) – The address of the device; may be an IP address or a host name
- **port** (*int*) – The device port to which we are connecting (default is 5555)

_connection
A socket connection to the device

Type socket.socket, None

_host
The address of the device; may be an IP address or a host name

Type str

_port
The device port to which we are connecting (default is 5555)

Type int

_abc_impl = <_abc_data object>

bulk_read(*numbytes*, *transport_timeout_s*)
Receive data from the socket.

Parameters

- **numbytes** (*int*) – The maximum amount of data to be received
- **transport_timeout_s** (*float, None*) – When the timeout argument is omitted, `select.select` blocks until at least one file descriptor is ready. A time-out value of zero specifies a poll and never blocks.

Returns The received data

Return type bytes

Raises ***TcpTimeoutException*** – Reading timed out.

bulk_write(*data*, *transport_timeout_s*)
Send data to the socket.

Parameters

- **data** (*bytes*) – The data to be sent
- **transport_timeout_s** (*float, None*) – When the timeout argument is omitted, `select.select` blocks until at least one file descriptor is ready. A time-out value of zero specifies a poll and never blocks.

Returns The number of bytes sent

Return type int

Raises ***TcpTimeoutException*** – Sending data timed out. No data was sent.

close()
Close the socket connection.

connect(*transport_timeout_s*)
Create a socket connection to the device.

Parameters **transport_timeout_s** (*float, None*) – Set the timeout on the socket instance

adb_shell.transport.tcp_transport_async module

A class for creating a socket connection with the device and sending and receiving data.

- *TcpTransportAsync*
  - *TcpTransportAsync.bulk_read()*
  - *TcpTransportAsync.bulk_write()*
  - *TcpTransportAsync.close()*
  - *TcpTransportAsync.connect()*

class adb_shell.transport.tcp_transport_async.**TcpTransportAsync**(*host*, *port=5555*)
Bases: *adb_shell.transport.base_transport_async.BaseTransportAsync*

TCP connection object.

Parameters

- **host** (*str*) – The address of the device; may be an IP address or a host name
- **port** (*int*) – The device port to which we are connecting (default is 5555)

_host
The address of the device; may be an IP address or a host name

Type str

_port
The device port to which we are connecting (default is 5555)

Type int

_reader
Object for reading data from the socket

Type StreamReader, None

_writer
Object for writing data to the socket

Type StreamWriter, None

_abc_impl = <_abc_data object>

async bulk_read(*numbytes*, *transport_timeout_s*)
Receive data from the socket.

Parameters

- **numbytes** (*int*) – The maximum amount of data to be received
- **transport_timeout_s** (*float, None*) – Timeout for reading data from the socket; if it is `None`, then it will block until the read operation completes

Returns The received data

Return type bytes

Raises ***TcpTimeoutException*** – Reading timed out.

async bulk_write(*data*, *transport_timeout_s*)
Send data to the socket.

Parameters

- **data** (*bytes*) – The data to be sent
- **transport_timeout_s** (*float, None*) – Timeout for writing data to the socket; if it is `None`, then it will block until the write operation completes

Returns The number of bytes sent

Return type int

Raises ***TcpTimeoutException*** – Sending data timed out. No data was sent.

async close()
Close the socket connection.

async connect(*transport_timeout_s*)
Create a socket connection to the device.

Parameters **transport_timeout_s** (*float, None*) – Timeout for connecting to the socket; if it is `None`, then it will block until the operation completes

adb_shell.transport.usb_transport module

A class for creating a USB connection with the device and sending and receiving data.

Warning: USB support is an experimental feature.

- *get_interface()*
- *interface_matcher()*
- *UsbTransport*
  - *UsbTransport._find()*
  - *UsbTransport._find_and_open()*

- *UsbTransport._find_devices()*
- *UsbTransport._find_first()*
- *UsbTransport._flush_buffers()*
- *UsbTransport._open()*
- *UsbTransport._port_path_matcher()*
- *UsbTransport._serial_matcher()*
- UsbTransport._timeout()
- *UsbTransport.bulk_read()*
- *UsbTransport.bulk_write()*
- *UsbTransport.close()*
- *UsbTransport.connect()*
- *UsbTransport.port_path*
- *UsbTransport.serial_number*
- *UsbTransport.usb_info*

adb_shell.transport.usb_transport.**DEFAULT_TIMEOUT_S = 10**
Default timeout

class adb_shell.transport.usb_transport.**UsbTransport**(*device*, *setting*, *usb_info=None*, *default_transport_timeout_s=None*)
Bases: *adb_shell.transport.base_transport.BaseTransport*

USB communication object. Not thread-safe.

Handles reading and writing over USB with the proper endpoints, exceptions, and interface claiming.

Parameters

- **device** (*usb1.USBDevice*) – libusb_device to connect to.
- **setting** (*usb1.USBInterfaceSetting*) – libusb setting with the correct endpoints to communicate with.
- **usb_info** (*TODO, None*) – String describing the usb path/serial/device, for debugging.
- **default_transport_timeout_s** (*TODO, None*) – Timeout in seconds for all I/O.

_default_transport_timeout_s
Timeout in seconds for all I/O.

Type TODO, None

_device
libusb_device to connect to.

Type TODO

_transport
TODO

Type TODO

_interface_number
TODO

Type TODO

_max_read_packet_len
TODO

Type TODO

_read_endpoint
TODO

Type TODO

_setting
libusb setting with the correct endpoints to communicate with.

Type TODO

_usb_info
String describing the usb path/serial/device, for debugging.

Type TODO

_write_endpoint
TODO

Type TODO, None

USB1_CTX

_HANDLE_CACHE = <WeakValueDictionary>

_HANDLE_CACHE_LOCK = <unlocked _thread.lock object>

_abc_impl = <_abc_data object>

classmethod _find(*setting_matcher*, *port_path=None*, *serial=None*, *default_transport_timeout_s=None*)
Gets the first device that matches according to the keyword args.

Parameters

- **setting_matcher** (*TODO*) – TODO
- **port_path** (*TODO*, *None*) – TODO
- **serial** (*TODO*, *None*) – TODO
- **default_transport_timeout_s** (*TODO*, *None*) – TODO

Returns TODO

Return type TODO

classmethod _find_and_open(*setting_matcher*, *port_path=None*, *serial=None*, *default_transport_timeout_s=None*)
TODO

Parameters

- **setting_matcher** (*TODO*) – TODO
- **port_path** (*TODO*, *None*) – TODO
- **serial** (*TODO*, *None*) – TODO
- **default_transport_timeout_s** (*TODO*, *None*) – TODO

Returns **dev** – TODO

Return type TODO

classmethod _find_devices(*setting_matcher*, *device_matcher=None*, *usb_info=''*, *default_transport_timeout_s=None*)

_find and yield the devices that match.

Parameters

- **setting_matcher** (*TODO*) – Function that returns the setting to use given a `usb1.USBDevice`, or `None` if the device doesn't have a valid setting.
- **device_matcher** (*TODO*, *None*) – Function that returns `True` if the given `UsbTransport` is valid. `None` to match any device.
- **usb_info** (*str*) – Info string describing device(s).
- **default_transport_timeout_s** (*TODO*, *None*) – Default timeout of commands in seconds.

Yields *TODO* – UsbTransport instances

classmethod _find_first(*setting_matcher*, *device_matcher=None*, *usb_info=''*, *default_transport_timeout_s=None*)

Find and return the first matching device.

Parameters

- **setting_matcher** (*TODO*) – Function that returns the setting to use given a `usb1.USBDevice`, or `None` if the device doesn't have a valid setting.
- **device_matcher** (*TODO*) – Function that returns `True` if the given `UsbTransport` is valid. `None` to match any device.
- **usb_info** (*str*) – Info string describing device(s).
- **default_transport_timeout_s** (*TODO*, *None*) – Default timeout of commands in seconds.

Returns An instance of *UsbTransport*

Return type TODO

Raises **adb_shell.exceptions.DeviceNotFoundError** – Raised if the device is not available.

_flush_buffers()

TODO

Raises ***adb_shell.exceptions.UsbReadFailedError*** – TODO

_open()

Opens the USB device for this setting, and claims the interface.

classmethod _port_path_matcher(*port_path*)

Returns a device matcher for the given port path.

Parameters **port_path** (*TODO*) – TODO

Returns TODO

Return type function

classmethod _serial_matcher(*serial*)

Returns a device matcher for the given serial.

Parameters **serial** (*TODO*) – TODO

Returns TODO

Return type function

_timeout_ms(*transport_timeout_s*)
TODO

Returns TODO

Return type TODO

bulk_read(*numbytes*, *transport_timeout_s=None*)
Receive data from the USB device.

Parameters

- **numbytes** (*int*) – The maximum amount of data to be received
- **transport_timeout_s** (*float, None*) – When the timeout argument is omitted, `select.select` blocks until at least one file descriptor is ready. A time-out value of zero specifies a poll and never blocks.

Returns The received data

Return type bytes

Raises ***adb_shell.exceptions.UsbReadFailedError*** – Could not receive data

bulk_write(*data*, *transport_timeout_s=None*)
Send data to the USB device.

Parameters

- **data** (*bytes*) – The data to be sent
- **transport_timeout_s** (*float, None*) – When the timeout argument is omitted, `select.select` blocks until at least one file descriptor is ready. A time-out value of zero specifies a poll and never blocks.

Returns The number of bytes sent

Return type int

Raises

- ***adb_shell.exceptions.UsbWriteFailedError*** – This transport has been closed, probably due to another being opened
- ***adb_shell.exceptions.UsbWriteFailedError*** – Could not send data

close()
Close the USB connection.

connect(*transport_timeout_s=None*)
Create a USB connection to the device.

Parameters **transport_timeout_s** (*float, None*) – Set the timeout on the USB instance

classmethod find_adb(*serial=None*, *port_path=None*, *default_transport_timeout_s=None*)
TODO

Parameters

- **serial** (*TODO*) – TODO
- **port_path** (*TODO*) – TODO

- **default_transport_timeout_s** (*TODO*, *None*) – Default timeout of commands in seconds.

Returns TODO

Return type *UsbTransport*

classmethod find_all_adb_devices(*default_transport_timeout_s=None*)
Find all ADB devices attached via USB.

Parameters **default_transport_timeout_s** (*TODO*, *None*) – Default timeout of commands in seconds.

Returns A generator which yields each ADB device attached via USB.

Return type generator

property port_path
TODO

Returns TODO

Return type TODO

property serial_number
TODO

Returns TODO

Return type TODO

property usb_info
TODO

Returns TODO

Return type TODO

adb_shell.transport.usb_transport.**get_interface**(*setting*)
Get the class, subclass, and protocol for the given USB setting.

Parameters **setting** (*TODO*) – TODO

Returns

- *TODO* – TODO
- *TODO* – TODO
- *TODO* – TODO

adb_shell.transport.usb_transport.**interface_matcher**(*clazz*, *subclass*, *protocol*)
Returns a matcher that returns the setting with the given interface.

Parameters

- **clazz** (*TODO*) – TODO
- **subclass** (*TODO*) – TODO
- **protocol** (*TODO*) – TODO

Returns **matcher** – TODO

Return type function

Module contents

1.1.2 Submodules

adb_shell.adb_device module

Implement the *AdbDevice* class, which can connect to a device and run ADB shell commands.

Contents

- *_AdbIOManager*
  - *_AdbIOManager._read_bytes_from_device()*
  - *_AdbIOManager._read_expected_packet_from_device()*
  - *_AdbIOManager._read_packet_from_device()*
  - *_AdbIOManager._send()*
  - *_AdbIOManager.close()*
  - *_AdbIOManager.connect()*
  - *_AdbIOManager.read()*
  - *_AdbIOManager.send()*
- *_open_bytesio()*
- *AdbDevice*
  - *AdbDevice._clse()*
  - *AdbDevice._filesync_flush()*
  - *AdbDevice._filesync_read()*
  - *AdbDevice._filesync_read_buffered()*
  - *AdbDevice._filesync_read_until()*
  - *AdbDevice._filesync_send()*
  - *AdbDevice._okay()*
  - *AdbDevice._open()*
  - *AdbDevice._pull()*
  - *AdbDevice._push()*
  - *AdbDevice._read_until()*
  - *AdbDevice._read_until_close()*
  - *AdbDevice._service()*
  - *AdbDevice._streaming_command()*
  - *AdbDevice._streaming_service()*
  - *AdbDevice.available*
  - *AdbDevice.close()*

- *AdbDevice.connect()*
- *AdbDevice.list()*
- *AdbDevice.max_chunk_size*
- *AdbDevice.pull()*
- *AdbDevice.push()*
- *AdbDevice.root()*
- *AdbDevice.shell()*
- *AdbDevice.stat()*
- *AdbDevice.streaming_shell()*

- *AdbDeviceTcp*
- *AdbDeviceUsb*

class adb_shell.adb_device.**AdbDevice**(*transport*, *default_transport_timeout_s=None*, *banner=None*)

Bases: `object`

A class with methods for connecting to a device and executing ADB commands.

Parameters

- **transport** (`BaseTransport`) – A user-provided transport for communicating with the device; must be an instance of a subclass of *BaseTransport*
- **default_transport_timeout_s** (*float, None*) – Default timeout in seconds for transport packets, or `None`
- **banner** (*str, bytes, None*) – The hostname of the machine where the Python interpreter is currently running; if it is not provided, it will be determined via `socket.gethostname()`

Raises ***adb_shell.exceptions.InvalidTransportError*** – The passed `transport` is not an instance of a subclass of *BaseTransport*

_available
Whether an ADB connection to the device has been established

Type bool

_banner
The hostname of the machine where the Python interpreter is currently running

Type bytearray, bytes

_default_transport_timeout_s
Default timeout in seconds for transport packets, or `None`

Type float, None

_io_manager
Used for handling all ADB I/O

Type *_AdbIOManager*

_local_id
The local ID that is used for ADB transactions; the value is incremented each time and is always in the range `[1, 2^32)`

Type int

_local_id_lock
A lock for protecting `_local_id`; this is never held for long

Type Lock

_maxdata
Maximum amount of data in an ADB packet

Type int

_clse(*adb_info*)
Send a `b'CLSE'` message and then read a `b'CLSE'` message.

> **Warning:** This is not to be confused with the *AdbDevice.close()* method!

Parameters **adb_info** (_AdbTransactionInfo) – Info and settings for this ADB transaction

_filesync_flush(*adb_info*, *filesync_info*)
Write the data in the buffer up to `filesync_info.send_idx`, then set `filesync_info.send_idx` to 0.

Parameters

- **adb_info** (_AdbTransactionInfo) – Info and settings for this ADB transaction
- **filesync_info** (_FileSyncTransactionInfo) – Data and storage for this FileSync transaction

_filesync_read(*expected_ids*, *adb_info*, *filesync_info*)
Read ADB messages and return FileSync packets.

Parameters

- **expected_ids** (*tuple[bytes]*) – If the received header ID is not in `expected_ids`, an exception will be raised
- **adb_info** (_AdbTransactionInfo) – Info and settings for this ADB transaction
- **filesync_info** (_FileSyncTransactionInfo) – Data and storage for this FileSync transaction

Returns

- **command_id** (*bytes*) – The received header ID
- *tuple* – The contents of the header
- **data** (*bytearray, None*) – The received data, or `None` if the command ID is `adb_shell.constants.STAT`

Raises

- ***adb_shell.exceptions.AdbCommandFailureException*** – Command failed
- ***adb_shell.exceptions.InvalidResponseError*** – Received response was not in `expected_ids`

_filesync_read_buffered(*size*, *adb_info*, *filesync_info*)
Read `size` bytes of data from `self.recv_buffer`.

Parameters

- **size** (*int*) – The amount of data to read
- **adb_info** (_AdbTransactionInfo) – Info and settings for this ADB transaction
- **filesync_info** (_FileSyncTransactionInfo) – Data and storage for this FileSync transaction

Returns **result** – The read data

Return type bytearray

_filesync_read_until(*expected_ids*, *finish_ids*, *adb_info*, *filesync_info*)
Useful wrapper around *AdbDevice._filesync_read()*.

Parameters

- **expected_ids** (*tuple[bytes]*) – If the received header ID is not in `expected_ids`, an exception will be raised
- **finish_ids** (*tuple[bytes]*) – We will read until we find a header ID that is in `finish_ids`
- **adb_info** (_AdbTransactionInfo) – Info and settings for this ADB transaction
- **filesync_info** (_FileSyncTransactionInfo) – Data and storage for this FileSync transaction

Yields

- **cmd_id** (*bytes*) – The received header ID
- **header** (*tuple*) – TODO
- **data** (*bytearray*) – The received data

_filesync_send(*command_id*, *adb_info*, *filesync_info*, *data=b''*, *size=None*)
Send/buffer FileSync packets.

Packets are buffered and only flushed when this connection is read from. All messages have a response from the device, so this will always get flushed.

Parameters

- **command_id** (*bytes*) – Command to send.
- **adb_info** (_AdbTransactionInfo) – Info and settings for this ADB transaction
- **filesync_info** (_FileSyncTransactionInfo) – Data and storage for this FileSync transaction
- **data** (*str, bytes*) – Optional data to send, must set data or size.
- **size** (*int, None*) – Optionally override size from len(data).

_get_transport_timeout_s(*transport_timeout_s*)
Use the provided `transport_timeout_s` if it is not `None`; otherwise, use `self._default_transport_timeout_s`

Parameters **transport_timeout_s** (*float, None*) – The potential transport timeout

Returns `transport_timeout_s` if it is not `None`; otherwise, `self._default_transport_timeout_s`

Return type float

_okay(*adb_info*)
Send an `b'OKAY'` mesage.

Parameters **adb_info** (_AdbTransactionInfo) – Info and settings for this ADB transaction

_open(*destination*, *transport_timeout_s*, *read_timeout_s*, *timeout_s*)
Opens a new connection to the device via an `b'OPEN'` message.

1. *send()* an `b'OPEN'` command to the device that specifies the `local_id`
2. *read()* the response from the device and fill in the `adb_info.remote_id` attribute

Parameters

- **destination** (*bytes*) – `b'SERVICE:COMMAND'`
- **transport_timeout_s** (*float, None*) – Timeout in seconds for sending and receiving data, or `None`; see *BaseTransport.bulk_read()* and *BaseTransport.bulk_write()*
- **read_timeout_s** (*float*) – The total time in seconds to wait for a `b'CLSE'` or `b'OKAY'` command in *_AdbIOManager.read()*
- **timeout_s** (*float, None*) – The total time in seconds to wait for the ADB command to finish

Returns **adb_info** – Info and settings for this ADB transaction

Return type *_AdbTransactionInfo*

_pull(*device_path*, *stream*, *progress_callback*, *adb_info*, *filesync_info*)
Pull a file from the device into the file-like `local_path`.

Parameters

- **device_path** (*str*) – The file on the device that will be pulled
- **stream** (*_io.BytesIO*) – File-like object for writing to
- **progress_callback** (*function, None*) – Callback method that accepts `device_path`, `bytes_written`, and `total_bytes`
- **adb_info** (_AdbTransactionInfo) – Info and settings for this ADB transaction
- **filesync_info** (_FileSyncTransactionInfo) – Data and storage for this FileSync transaction

_push(*stream*, *device_path*, *st_mode*, *mtime*, *progress_callback*, *adb_info*, *filesync_info*)
Push a file-like object to the device.

Parameters

- **stream** (*_io.BytesIO*) – File-like object for reading from
- **device_path** (*str*) – Destination on the device to write to
- **st_mode** (*int*) – Stat mode for the file
- **mtime** (*int*) – Modification time
- **progress_callback** (*function, None*) – Callback method that accepts `device_path`, `bytes_written`, and `total_bytes`
- **adb_info** (_AdbTransactionInfo) – Info and settings for this ADB transaction

Raises ***PushFailedError*** – Raised on push failure.

_read_until(*expected_cmds*, *adb_info*)
Read a packet, acknowledging any write packets.

1. Read data via *_AdbIOManager.read()*
2. If a `b'WRTE'` packet is received, send an `b'OKAY'` packet via *AdbDevice._okay()*
3. Return the `cmd` and `data` that were read by *_AdbIOManager.read()*

Parameters

- **expected_cmds** (*list[bytes]*) – *_AdbIOManager.read()* will look for a packet whose command is in `expected_cmds`
- **adb_info** (*_AdbTransactionInfo*) – Info and settings for this ADB transaction

Returns

- **cmd** (*bytes*) – The command that was received by *_AdbIOManager.read()*, which is in *adb_shell.constants.WIRE_TO_ID* and must be in `expected_cmds`
- **data** (*bytes*) – The data that was received by *_AdbIOManager.read()*

_read_until_close(*adb_info*)
Yield packets until a `b'CLSE'` packet is received.

1. Read the `cmd` and `data` fields from a `b'CLSE'` or `b'WRTE'` packet via *AdbDevice._read_until()*
2. If `cmd` is `b'CLSE'`, then send a `b'CLSE'` message and stop
3. Yield `data` and repeat

Parameters **adb_info** (*_AdbTransactionInfo*) – Info and settings for this ADB transaction

Yields **data** (*bytes*) – The data that was read by *AdbDevice._read_until()*

_service(*service*, *command*, *transport_timeout_s=None*, *read_timeout_s=10.0*, *timeout_s=None*, *decode=True*)
Send an ADB command to the device.

Parameters

- **service** (*bytes*) – The ADB service to talk to (e.g., `b'shell'`)
- **command** (*bytes*) – The command that will be sent
- **transport_timeout_s** (*float, None*) – Timeout in seconds for sending and receiving data, or `None`; see *BaseTransport.bulk_read()* and *BaseTransport.bulk_write()*
- **read_timeout_s** (*float*) – The total time in seconds to wait for a `b'CLSE'` or `b'OKAY'` command in *_AdbIOManager.read()*
- **timeout_s** (*float, None*) – The total time in seconds to wait for the ADB command to finish
- **decode** (*bool*) – Whether to decode the output to utf8 before returning

Returns The output of the ADB command as a string if `decode` is True, otherwise as bytes.

Return type bytes, str

_streaming_command(*service*, *command*, *transport_timeout_s*, *read_timeout_s*, *timeout_s*)
One complete set of packets for a single command.

1. *_open()* a new connection to the device, where the `destination` parameter is `service:command`
2. Read the response data via *AdbDevice._read_until_close()*

Note: All the data is held in memory, and thus large responses will be slow and can fill up memory.

Parameters

- **service** (*bytes*) – The ADB service (e.g., `b'shell'`, as used by *AdbDevice.shell()*)
- **command** (*bytes*) – The service command
- **transport_timeout_s** (*float, None*) – Timeout in seconds for sending and receiving data, or `None`; see *BaseTransport.bulk_read()* and *BaseTransport.bulk_write()*
- **read_timeout_s** (*float*) – The total time in seconds to wait for a `b'CLSE'` or `b'OKAY'` command in *_AdbIOManager.read()*
- **timeout_s** (*float, None*) – The total time in seconds to wait for the ADB command to finish

Yields *bytes* – The responses from the service.

_streaming_service(*service*, *command*, *transport_timeout_s=None*, *read_timeout_s=10.0*, *decode=True*)
Send an ADB command to the device, yielding each line of output.

Parameters

- **service** (*bytes*) – The ADB service to talk to (e.g., `b'shell'`)
- **command** (*bytes*) – The command that will be sent
- **transport_timeout_s** (*float, None*) – Timeout in seconds for sending and receiving data, or `None`; see *BaseTransport.bulk_read()* and *BaseTransport.bulk_write()*
- **read_timeout_s** (*float*) – The total time in seconds to wait for a `b'CLSE'` or `b'OKAY'` command in *_AdbIOManager.read()*
- **decode** (*bool*) – Whether to decode the output to utf8 before returning

Yields *bytes, str* – The line-by-line output of the ADB command as a string if `decode` is True, otherwise as bytes.

property available
Whether or not an ADB connection to the device has been established.

Returns `self._available`

Return type bool

close()
Close the connection via the provided transport's `close()` method.

connect(*rsa_keys=None*, *transport_timeout_s=None*, *auth_timeout_s=10.0*, *read_timeout_s=10.0*, *auth_callback=None*)

Establish an ADB connection to the device.

See *_AdbIOManager.connect()*.

Parameters

- **rsa_keys** (*list, None*) – A list of signers of type *CryptographySigner*, *PycryptodomeAuthSigner*, or *PythonRSASigner*
- **transport_timeout_s** (*float, None*) – Timeout in seconds for sending and receiving data, or `None`; see *BaseTransport.bulk_read()* and *BaseTransport.bulk_write()*
- **auth_timeout_s** (*float, None*) – The time in seconds to wait for a `b'CNXN'` authentication response
- **read_timeout_s** (*float*) – The total time in seconds to wait for expected commands in *_AdbIOManager._read_expected_packet_from_device()*
- **auth_callback** (*function, None*) – Function callback invoked when the connection needs to be accepted on the device

Returns Whether the connection was established (*AdbDevice.available*)

Return type bool

exec_out(*command*, *transport_timeout_s=None*, *read_timeout_s=10.0*, *timeout_s=None*, *decode=True*)

Send an ADB `exec-out` command to the device.

https://www.linux-magazine.com/Issues/2017/195/Ask-Klaus

Parameters

- **command** (*str*) – The exec-out command that will be sent
- **transport_timeout_s** (*float, None*) – Timeout in seconds for sending and receiving data, or `None`; see *BaseTransport.bulk_read()* and *BaseTransport.bulk_write()*
- **read_timeout_s** (*float*) – The total time in seconds to wait for a `b'CLSE'` or `b'OKAY'` command in *_AdbIOManager.read()*
- **timeout_s** (*float, None*) – The total time in seconds to wait for the ADB command to finish
- **decode** (*bool*) – Whether to decode the output to utf8 before returning

Returns The output of the ADB exec-out command as a string if `decode` is True, otherwise as bytes.

Return type bytes, str

list(*device_path*, *transport_timeout_s=None*, *read_timeout_s=10.0*)

Return a directory listing of the given path.

Parameters

- **device_path** (*str*) – Directory to list.
- **transport_timeout_s** (*float, None*) – Expected timeout for any part of the pull.

- **read_timeout_s** (*float*) – The total time in seconds to wait for a `b'CLSE'` or `b'OKAY'` command in *_AdbIOManager.read()*

Returns files – Filename, mode, size, and mtime info for the files in the directory

Return type list[*DeviceFile*]

property max_chunk_size
Maximum chunk size for filesync operations

Returns Minimum value based on *adb_shell.constants.MAX_CHUNK_SIZE* and `_max_data / 2`, fallback to legacy *adb_shell.constants.MAX_PUSH_DATA*

Return type int

pull(*device_path*, *local_path*, *progress_callback=None*, *transport_timeout_s=None*, *read_timeout_s=10.0*)
Pull a file from the device.

Parameters

- **device_path** (*str*) – The file on the device that will be pulled
- **local_path** (*str, BytesIO*) – The path or BytesIO stream where the file will be downloaded
- **progress_callback** (*function, None*) – Callback method that accepts `device_path`, `bytes_written`, and `total_bytes`
- **transport_timeout_s** (*float, None*) – Expected timeout for any part of the pull.
- **read_timeout_s** (*float*) – The total time in seconds to wait for a `b'CLSE'` or `b'OKAY'` command in *_AdbIOManager.read()*

push(*local_path*, *device_path*, *st_mode=33272*, *mtime=0*, *progress_callback=None*, *transport_timeout_s=None*, *read_timeout_s=10.0*)
Push a file or directory to the device.

Parameters

- **local_path** (*str, BytesIO*) – A filename, directory, or BytesIO stream to push to the device
- **device_path** (*str*) – Destination on the device to write to.
- **st_mode** (*int*) – Stat mode for `local_path`
- **mtime** (*int*) – Modification time to set on the file.
- **progress_callback** (*function, None*) – Callback method that accepts `device_path`, `bytes_written`, and `total_bytes`
- **transport_timeout_s** (*float, None*) – Expected timeout for any part of the push.
- **read_timeout_s** (*float*) – The total time in seconds to wait for a `b'CLSE'` or `b'OKAY'` command in *_AdbIOManager.read()*

reboot(*fastboot=False*, *transport_timeout_s=None*, *read_timeout_s=10.0*, *timeout_s=None*)
Reboot the device.

Parameters

- **fastboot** (*bool*) – Whether to reboot the device into fastboot

- **transport_timeout_s** (*float, None*) – Timeout in seconds for sending and receiving data, or None; see *BaseTransport.bulk_read()* and *BaseTransport.bulk_write()*
- **read_timeout_s** (*float*) – The total time in seconds to wait for a b'CLSE' or b'OKAY' command in *_AdbIOManager.read()*
- **timeout_s** (*float, None*) – The total time in seconds to wait for the ADB command to finish

root (*transport_timeout_s=None*, *read_timeout_s=10.0*, *timeout_s=None*)
Gain root access.

The device must be rooted in order for this to work.

Parameters

- **transport_timeout_s** (*float, None*) – Timeout in seconds for sending and receiving data, or None; see *BaseTransport.bulk_read()* and *BaseTransport.bulk_write()*
- **read_timeout_s** (*float*) – The total time in seconds to wait for a b'CLSE' or b'OKAY' command in *_AdbIOManager.read()*
- **timeout_s** (*float, None*) – The total time in seconds to wait for the ADB command to finish

shell (*command*, *transport_timeout_s=None*, *read_timeout_s=10.0*, *timeout_s=None*, *decode=True*)
Send an ADB shell command to the device.

Parameters

- **command** (*str*) – The shell command that will be sent
- **transport_timeout_s** (*float, None*) – Timeout in seconds for sending and receiving data, or None; see *BaseTransport.bulk_read()* and *BaseTransport.bulk_write()*
- **read_timeout_s** (*float*) – The total time in seconds to wait for a b'CLSE' or b'OKAY' command in *_AdbIOManager.read()*
- **timeout_s** (*float, None*) – The total time in seconds to wait for the ADB command to finish
- **decode** (*bool*) – Whether to decode the output to utf8 before returning

Returns The output of the ADB shell command as a string if decode is True, otherwise as bytes.

Return type bytes, str

stat (*device_path*, *transport_timeout_s=None*, *read_timeout_s=10.0*)
Get a file's stat() information.

Parameters

- **device_path** (*str*) – The file on the device for which we will get information.
- **transport_timeout_s** (*float, None*) – Expected timeout for any part of the pull.
- **read_timeout_s** (*float*) – The total time in seconds to wait for a b'CLSE' or b'OKAY' command in *_AdbIOManager.read()*

Returns

- **mode** (*int*) – The octal permissions for the file
- **size** (*int*) – The size of the file
- **mtime** (*int*) – The last modified time for the file

streaming_shell(*command*, *transport_timeout_s=None*, *read_timeout_s=10.0*, *decode=True*)

Send an ADB shell command to the device, yielding each line of output.

Parameters

- **command** (*str*) – The shell command that will be sent
- **transport_timeout_s** (*float, None*) – Timeout in seconds for sending and receiving data, or `None`; see *BaseTransport.bulk_read()* and *BaseTransport.bulk_write()*
- **read_timeout_s** (*float*) – The total time in seconds to wait for a `b'CLSE'` or `b'OKAY'` command in *_AdbIOManager.read()*
- **decode** (*bool*) – Whether to decode the output to utf8 before returning

Yields *bytes, str* – The line-by-line output of the ADB shell command as a string if `decode` is True, otherwise as bytes.

class adb_shell.adb_device.**AdbDeviceTcp**(*host*, *port=5555*, *default_transport_timeout_s=None*, *banner=None*)

Bases: *adb_shell.adb_device.AdbDevice*

A class with methods for connecting to a device via TCP and executing ADB commands.

Parameters

- **host** (*str*) – The address of the device; may be an IP address or a host name
- **port** (*int*) – The device port to which we are connecting (default is 5555)
- **default_transport_timeout_s** (*float, None*) – Default timeout in seconds for TCP packets, or `None`
- **banner** (*str, bytes, None*) – The hostname of the machine where the Python interpreter is currently running; if it is not provided, it will be determined via `socket.gethostname()`

_available

Whether an ADB connection to the device has been established

Type bool

_banner

The hostname of the machine where the Python interpreter is currently running

Type bytearray, bytes

_default_transport_timeout_s

Default timeout in seconds for TCP packets, or `None`

Type float, None

_local_id

The local ID that is used for ADB transactions; the value is incremented each time and is always in the range `[1, 2^32)`

Type int

_maxdata

Maximum amount of data in an ADB packet

Type int

_transport
The transport that is used to connect to the device

Type *TcpTransport*

class adb_shell.adb_device.**AdbDeviceUsb**(*serial=None*, *port_path=None*, *default_transport_timeout_s=None*, *banner=None*)
Bases: *adb_shell.adb_device.AdbDevice*

A class with methods for connecting to a device via USB and executing ADB commands.

Parameters

- **serial** (*str, None*) – The USB device serial ID
- **port_path** (*TODO, None*) – TODO
- **default_transport_timeout_s** (*float, None*) – Default timeout in seconds for USB packets, or `None`
- **banner** (*str, bytes, None*) – The hostname of the machine where the Python interpreter is currently running; if it is not provided, it will be determined via `socket.gethostname()`

Raises ***adb_shell.exceptions.InvalidTransportError*** – Raised if package was not installed with the "usb" extras option (`pip install adb-shell[usb]`)

_available
Whether an ADB connection to the device has been established

Type bool

_banner
The hostname of the machine where the Python interpreter is currently running

Type bytearray, bytes

_default_transport_timeout_s
Default timeout in seconds for USB packets, or `None`

Type float, None

_local_id
The local ID that is used for ADB transactions; the value is incremented each time and is always in the range `[1, 2^32)`

Type int

_maxdata
Maximum amount of data in an ADB packet

Type int

_transport
The transport that is used to connect to the device

Type *UsbTransport*

class adb_shell.adb_device.**_AdbIOManager**(*transport*)
Bases: `object`

A class for handling all ADB I/O.

Notes

When the `self._store_lock` and `self._transport_lock` locks are held at the same time, it must always be the case that the `self._transport_lock` is acquired first. This ensures that there is no potential for deadlock.

Parameters **transport** (`BaseTransport`) – A transport for communicating with the device; must be an instance of a subclass of *BaseTransport*

_packet_store
A store for holding packets that correspond to different ADB streams

Type *_AdbPacketStore*

_store_lock
A lock for protecting `self._packet_store` (this lock is never held for long)

Type Lock

_transport
A transport for communicating with the device; must be an instance of a subclass of *BaseTransport*

Type *BaseTransport*

_transport_lock
A lock for protecting `self._transport`

Type Lock

_read_bytes_from_device(*length*, *adb_info*)
Read `length` bytes from the device.

Parameters

- **length** (*int*) – We will read packets until we get this length of data
- **adb_info** (`_AdbTransactionInfo`) – Info and settings for this ADB transaction

Returns The data that was read

Return type bytes

Raises ***adb_shell.exceptions.AdbTimeoutError*** – Did not read `length` bytes in time

_read_expected_packet_from_device(*expected_cmds*, *adb_info*)
Read packets from the device until we get an expected packet type.

Parameters

- **expected_cmds** (*list[bytes]*) – We will read packets until we encounter one whose "command" field is in `expected_cmds`
- **adb_info** (`_AdbTransactionInfo`) – Info and settings for this ADB transaction

Returns

- **cmd** (*bytes*) – The received command, which is in *adb_shell.constants.WIRE_TO_ID* and must be in `expected_cmds`
- **arg0** (*int*) – TODO
- **arg1** (*int*) – TODO
- **data** (*bytes*) – The data that was read

Raises ***adb_shell.exceptions.AdbTimeoutError*** – Never got one of the expected responses

_read_packet_from_device(*adb_info*)

Read a complete ADB packet (header + data) from the device.

Parameters **adb_info** (_AdbTransactionInfo) – Info and settings for this ADB transaction

Returns

- **cmd** (*bytes*) – The received command, which is in *adb_shell.constants.WIRE_TO_ID* and must be in `expected_cmds`
- **arg0** (*int*) – TODO
- **arg1** (*int*) – TODO
- *bytes* – The data that was read

Raises

- ***adb_shell.exceptions.InvalidCommandError*** – Unknown command
- ***adb_shell.exceptions.InvalidChecksumError*** – Received checksum does not match the expected checksum

_send(*msg*, *adb_info*)

Send a message to the device.

1. Send the message header (`adb_shell.adb_message.AdbMessage.pack`)
2. Send the message data

Parameters

- **msg** (AdbMessage) – The data that will be sent
- **adb_info** (_AdbTransactionInfo) – Info and settings for this ADB transaction

close()

Close the connection via the provided transport's `close()` method and clear the packet store.

connect(*banner*, *rsa_keys*, *auth_timeout_s*, *auth_callback*, *adb_info*)

Establish an ADB connection to the device.

1. Use the transport to establish a connection
2. Send a `b'CNXN'` message
3. Read the response from the device
4. If `cmd` is not `b'AUTH'`, then authentication is not necesary and so we are done
5. If no `rsa_keys` are provided, raise an exception
6. Loop through our keys, signing the last `banner2` that we received
    1. If the last `arg0` was not *adb_shell.constants.AUTH_TOKEN*, raise an exception
    2. Sign the last `banner2` and send it in an `b'AUTH'` message
    3. Read the response from the device
    4. If `cmd` is `b'CNXN'`, we are done

7. None of the keys worked, so send `rsa_keys[0]`'s public key; if the response does not time out, we must have connected successfully

Parameters

- **banner** (*bytearray, bytes*) – The hostname of the machine where the Python interpreter is currently running (*adb_shell.adb_device.AdbDevice._banner*)
- **rsa_keys** (*list, None*) – A list of signers of type *CryptographySigner*, *PycryptodomeAuthSigner*, or *PythonRSASigner*
- **auth_timeout_s** (*float, None*) – The time in seconds to wait for a `b'CNXN'` authentication response
- **auth_callback** (*function, None*) – Function callback invoked when the connection needs to be accepted on the device
- **adb_info** (*_AdbTransactionInfo*) – Info and settings for this connection attempt

Returns

- *bool* – Whether the connection was established
- **maxdata** (*int*) – Maximum amount of data in an ADB packet

Raises

- ***adb_shell.exceptions.DeviceAuthError*** – Device authentication required, no keys available
- ***adb_shell.exceptions.InvalidResponseError*** – Invalid auth response from the device

read(*expected_cmds*, *adb_info*, *allow_zeros=False*)

Read packets from the device until we get an expected packet type.

1. See if the expected packet is in the packet store
2. While the time limit has not been exceeded:
   1. See if the expected packet is in the packet store
   2. Read a packet from the device. If it matches what we are looking for, we are done. If it corresponds to a different stream, add it to the store.
3. Raise a timeout exception

Parameters

- **expected_cmds** (*list[bytes]*) – We will read packets until we encounter one whose "command" field is in `expected_cmds`
- **adb_info** (*_AdbTransactionInfo*) – Info and settings for this ADB transaction
- **allow_zeros** (*bool*) – Whether to allow the received `arg0` and `arg1` values to match with 0, in addition to `adb_info.remote_id` and `adb_info.local_id`, respectively

Returns

- **cmd** (*bytes*) – The received command, which is in *adb_shell.constants.WIRE_TO_ID* and must be in `expected_cmds`
- **arg0** (*int*) – TODO

- **arg1** (*int*) – TODO
- **data** (*bytes*) – The data that was read

Raises ***adb_shell.exceptions.AdbTimeoutError*** – Never got one of the expected responses

send(*msg*, *adb_info*)
Send a message to the device.

Parameters

- **msg** (AdbMessage) – The data that will be sent
- **adb_info** (_AdbTransactionInfo) – Info and settings for this ADB transaction

adb_shell.adb_device.**_open_bytesio**(*stream*, **args*, ***kwargs*)
A context manager for a BytesIO object that does nothing.

Parameters

- **stream** (*BytesIO*) – The BytesIO stream
- **args** (*list*) – Unused positional arguments
- **kwargs** (*dict*) – Unused keyword arguments

Yields **stream** (*BytesIO*) – The *stream* input parameter

adb_shell.adb_device_async module

Implement the *AdbDeviceAsync* class, which can connect to a device and run ADB shell commands.

- *_AdbIOManagerAsync*
  - *_AdbIOManagerAsync._read_bytes_from_device()*
  - *_AdbIOManagerAsync._read_expected_packet_from_device()*
  - *_AdbIOManagerAsync._read_packet_from_device()*
  - *_AdbIOManagerAsync._send()*
  - *_AdbIOManagerAsync.close()*
  - *_AdbIOManagerAsync.connect()*
  - *_AdbIOManagerAsync.read()*
  - *_AdbIOManagerAsync.send()*
- *_AsyncBytesIO*
  - *_AsyncBytesIO.read()*
  - *_AsyncBytesIO.write()*
- *_open_bytesio()*
- *AdbDeviceAsync*
  - *AdbDeviceAsync._clse()*
  - *AdbDeviceAsync._filesync_flush()*
  - *AdbDeviceAsync._filesync_read()*
  - *AdbDeviceAsync._filesync_read_buffered()*

      - *AdbDeviceAsync._filesync_read_until()*
      - *AdbDeviceAsync._filesync_send()*
      - *AdbDeviceAsync._okay()*
      - *AdbDeviceAsync._open()*
      - *AdbDeviceAsync._pull()*
      - *AdbDeviceAsync._push()*
      - *AdbDeviceAsync._read_until()*
      - *AdbDeviceAsync._read_until_close()*
      - *AdbDeviceAsync._service()*
      - *AdbDeviceAsync._streaming_command()*
      - *AdbDeviceAsync._streaming_service()*
      - *AdbDeviceAsync.available*
      - *AdbDeviceAsync.close()*
      - *AdbDeviceAsync.connect()*
      - *AdbDeviceAsync.list()*
      - *AdbDeviceAsync.max_chunk_size*
      - *AdbDeviceAsync.pull()*
      - *AdbDeviceAsync.push()*
      - *AdbDeviceAsync.root()*
      - *AdbDeviceAsync.shell()*
      - *AdbDeviceAsync.stat()*
      - *AdbDeviceAsync.streaming_shell()*
  - *AdbDeviceTcpAsync*

class adb_shell.adb_device_async.**AdbDeviceAsync**(*transport*, *default_transport_timeout_s=None*, *banner=None*)

Bases: `object`

A class with methods for connecting to a device and executing ADB commands.

Parameters

- **transport** (*BaseTransportAsync*) – A user-provided transport for communicating with the device; must be an instance of a subclass of *BaseTransportAsync*
- **default_transport_timeout_s** (*float, None*) – Default timeout in seconds for transport packets, or `None`
- **banner** (*str, bytes, None*) – The hostname of the machine where the Python interpreter is currently running; if it is not provided, it will be determined via `socket.gethostname()`

Raises ***adb_shell.exceptions.InvalidTransportError*** – The passed `transport` is not an instance of a subclass of *BaseTransportAsync*

_available
Whether an ADB connection to the device has been established

Type bool

_banner
The hostname of the machine where the Python interpreter is currently running

Type bytearray, bytes

_default_transport_timeout_s
Default timeout in seconds for transport packets, or `None`

Type float, None

_io_manager
Used for handling all ADB I/O

Type *_AdbIOManagerAsync*

_local_id
The local ID that is used for ADB transactions; the value is incremented each time and is always in the range `[1, 2^32)`

Type int

_local_id_lock
A lock for protecting `_local_id`; this is never held for long

Type Lock

_maxdata
Maximum amount of data in an ADB packet

Type int

_transport
The transport that is used to connect to the device; must be a subclass of *BaseTransportAsync*

Type *BaseTransportAsync*

async _clse(*adb_info*)
Send a `b'CLSE'` message and then read a `b'CLSE'` message.

> **Warning:** This is not to be confused with the *AdbDeviceAsync.close()* method!

Parameters **adb_info** (_AdbTransactionInfo) – Info and settings for this ADB transaction

async _filesync_flush(*adb_info*, *filesync_info*)
Write the data in the buffer up to `filesync_info.send_idx`, then set `filesync_info.send_idx` to 0.

Parameters

- **adb_info** (_AdbTransactionInfo) – Info and settings for this ADB transaction
- **filesync_info** (_FileSyncTransactionInfo) – Data and storage for this FileSync transaction

async _filesync_read(*expected_ids*, *adb_info*, *filesync_info*)
Read ADB messages and return FileSync packets.

Parameters

- **expected_ids** (*tuple[bytes]*) – If the received header ID is not in `expected_ids`, an exception will be raised
- **adb_info** (`_AdbTransactionInfo`) – Info and settings for this ADB transaction
- **filesync_info** (`_FileSyncTransactionInfo`) – Data and storage for this FileSync transaction

Returns

- **command_id** (*bytes*) – The received header ID
- *tuple* – The contents of the header
- **data** (*bytearray, None*) – The received data, or `None` if the command ID is `adb_shell.constants.STAT`

Raises

- ***adb_shell.exceptions.AdbCommandFailureException*** – Command failed
- ***adb_shell.exceptions.InvalidResponseError*** – Received response was not in `expected_ids`

async _filesync_read_buffered(*size*, *adb_info*, *filesync_info*)

Read `size` bytes of data from `self.recv_buffer`.

Parameters

- **size** (*int*) – The amount of data to read
- **adb_info** (`_AdbTransactionInfo`) – Info and settings for this ADB transaction
- **filesync_info** (`_FileSyncTransactionInfo`) – Data and storage for this FileSync transaction

Returns **result** – The read data

Return type bytearray

_filesync_read_until(*expected_ids*, *finish_ids*, *adb_info*, *filesync_info*)

Useful wrapper around *AdbDeviceAsync._filesync_read()*.

Parameters

- **expected_ids** (*tuple[bytes]*) – If the received header ID is not in `expected_ids`, an exception will be raised
- **finish_ids** (*tuple[bytes]*) – We will read until we find a header ID that is in `finish_ids`
- **adb_info** (`_AdbTransactionInfo`) – Info and settings for this ADB transaction
- **filesync_info** (`_FileSyncTransactionInfo`) – Data and storage for this FileSync transaction

Yields

- **cmd_id** (*bytes*) – The received header ID
- **header** (*tuple*) – TODO
- **data** (*bytearray*) – The received data

async _filesync_send(*command_id*, *adb_info*, *filesync_info*, *data=b''*, *size=None*)
Send/buffer FileSync packets.

Packets are buffered and only flushed when this connection is read from. All messages have a response from the device, so this will always get flushed.

Parameters

- **command_id** (*bytes*) – Command to send.
- **adb_info** (*_AdbTransactionInfo*) – Info and settings for this ADB transaction
- **filesync_info** (*_FileSyncTransactionInfo*) – Data and storage for this FileSync transaction
- **data** (*str, bytes*) – Optional data to send, must set data or size.
- **size** (*int, None*) – Optionally override size from len(data).

_get_transport_timeout_s(*transport_timeout_s*)
Use the provided `transport_timeout_s` if it is not `None`; otherwise, use `self._default_transport_timeout_s`

Parameters **transport_timeout_s** (*float, None*) – The potential transport timeout

Returns `transport_timeout_s` if it is not `None`; otherwise, `self._default_transport_timeout_s`

Return type float

async _okay(*adb_info*)
Send an `b'OKAY'` mesage.

Parameters **adb_info** (*_AdbTransactionInfo*) – Info and settings for this ADB transaction

async _open(*destination*, *transport_timeout_s*, *read_timeout_s*, *timeout_s*)
Opens a new connection to the device via an `b'OPEN'` message.

1. *send()* an `b'OPEN'` command to the device that specifies the `local_id`
2. *read()* the response from the device and fill in the `adb_info.remote_id` attribute

Parameters

- **destination** (*bytes*) – `b'SERVICE:COMMAND'`
- **transport_timeout_s** (*float, None*) – Timeout in seconds for sending and receiving data, or `None`; see *BaseTransportAsync.bulk_read()* and *BaseTransportAsync.bulk_write()*
- **read_timeout_s** (*float*) – The total time in seconds to wait for a `b'CLSE'` or `b'OKAY'` command in *_AdbIOManagerAsync.read()*
- **timeout_s** (*float, None*) – The total time in seconds to wait for the ADB command to finish

Returns **adb_info** – Info and settings for this ADB transaction

Return type *_AdbTransactionInfo*

async _pull(*device_path*, *stream*, *progress_callback*, *adb_info*, *filesync_info*)
Pull a file from the device into the file-like `local_path`.

Parameters

- **device_path** (*str*) – The file on the device that will be pulled
- **stream** (*AsyncBufferedIOBase, _AsyncBytesIO*) – File-like object for writing to
- **progress_callback** (*function, None*) – Callback method that accepts `device_path`, `bytes_written`, and `total_bytes`
- **adb_info** (*_AdbTransactionInfo*) – Info and settings for this ADB transaction
- **filesync_info** (*_FileSyncTransactionInfo*) – Data and storage for this FileSync transaction

async _push(*stream*, *device_path*, *st_mode*, *mtime*, *progress_callback*, *adb_info*, *filesync_info*)

Push a file-like object to the device.

Parameters

- **stream** (*AsyncBufferedReader, _AsyncBytesIO*) – File-like object for reading from
- **device_path** (*str*) – Destination on the device to write to
- **st_mode** (*int*) – Stat mode for the file
- **mtime** (*int*) – Modification time
- **progress_callback** (*function, None*) – Callback method that accepts `device_path`, `bytes_written`, and `total_bytes`
- **adb_info** (*_AdbTransactionInfo*) – Info and settings for this ADB transaction

Raises ***PushFailedError*** – Raised on push failure.

async _read_until(*expected_cmds*, *adb_info*)

Read a packet, acknowledging any write packets.

1. Read data via *_AdbIOManagerAsync.read()*
2. If a `b'WRTE'` packet is received, send an `b'OKAY'` packet via *AdbDeviceAsync._okay()*
3. Return the `cmd` and `data` that were read by *_AdbIOManagerAsync.read()*

Parameters

- **expected_cmds** (*list[bytes]*) – *_AdbIOManagerAsync.read()* will look for a packet whose command is in `expected_cmds`
- **adb_info** (*_AdbTransactionInfo*) – Info and settings for this ADB transaction

Returns

- **cmd** (*bytes*) – The command that was received by *_AdbIOManagerAsync.read()*, which is in *adb_shell.constants.WIRE_TO_ID* and must be in `expected_cmds`
- **data** (*bytes*) – The data that was received by *_AdbIOManagerAsync.read()*

_read_until_close(*adb_info*)

Yield packets until a `b'CLSE'` packet is received.

1. Read the `cmd` and `data` fields from a `b'CLSE'` or `b'WRTE'` packet via *AdbDeviceAsync._read_until()*
2. If `cmd` is `b'CLSE'`, then send a `b'CLSE'` message and stop

3. Yield `data` and repeat

Parameters **adb_info** (*_AdbTransactionInfo*) – Info and settings for this ADB transaction

Yields **data** (*bytes*) – The data that was read by *AdbDeviceAsync._read_until()*

async _service(*service*, *command*, *transport_timeout_s=None*, *read_timeout_s=10.0*, *timeout_s=None*, *decode=True*)

Send an ADB command to the device.

Parameters

- **service** (*bytes*) – The ADB service to talk to (e.g., `b'shell'`)
- **command** (*bytes*) – The command that will be sent
- **transport_timeout_s** (*float, None*) – Timeout in seconds for sending and receiving data, or `None`; see *BaseTransportAsync.bulk_read()* and *BaseTransportAsync.bulk_write()*
- **read_timeout_s** (*float*) – The total time in seconds to wait for a `b'CLSE'` or `b'OKAY'` command in *_AdbIOManagerAsync.read()*
- **timeout_s** (*float, None*) – The total time in seconds to wait for the ADB command to finish
- **decode** (*bool*) – Whether to decode the output to utf8 before returning

Returns The output of the ADB command as a string if `decode` is True, otherwise as bytes.

Return type bytes, str

_streaming_command(*service*, *command*, *transport_timeout_s*, *read_timeout_s*, *timeout_s*)

One complete set of packets for a single command.

1. *_open()* a new connection to the device, where the `destination` parameter is `service:command`
2. Read the response data via *AdbDeviceAsync._read_until_close()*

Note: All the data is held in memory, and thus large responses will be slow and can fill up memory.

Parameters

- **service** (*bytes*) – The ADB service (e.g., `b'shell'`, as used by *AdbDeviceAsync.shell()*)
- **command** (*bytes*) – The service command
- **transport_timeout_s** (*float, None*) – Timeout in seconds for sending and receiving data, or `None`; see *BaseTransportAsync.bulk_read()* and *BaseTransportAsync.bulk_write()*
- **read_timeout_s** (*float*) – The total time in seconds to wait for a `b'CLSE'` or `b'OKAY'` command in *_AdbIOManagerAsync.read()*
- **timeout_s** (*float, None*) – The total time in seconds to wait for the ADB command to finish

Yields *bytes* – The responses from the service.

_streaming_service(*service*, *command*, *transport_timeout_s=None*, *read_timeout_s=10.0*, *decode=True*)
Send an ADB command to the device, yielding each line of output.

Parameters

- **service** (*bytes*) – The ADB service to talk to (e.g., `b'shell'`)
- **command** (*bytes*) – The command that will be sent
- **transport_timeout_s** (*float, None*) – Timeout in seconds for sending and receiving data, or `None`; see *BaseTransportAsync.bulk_read()* and *BaseTransportAsync.bulk_write()*
- **read_timeout_s** (*float*) – The total time in seconds to wait for a `b'CLSE'` or `b'OKAY'` command in *_AdbIOManagerAsync.read()*
- **decode** (*bool*) – Whether to decode the output to utf8 before returning

Yields *bytes, str* – The line-by-line output of the ADB command as a string if `decode` is True, otherwise as bytes.

property available
Whether or not an ADB connection to the device has been established.

Returns `self._available`

Return type bool

async close()
Close the connection via the provided transport's `close()` method.

async connect(*rsa_keys=None*, *transport_timeout_s=None*, *auth_timeout_s=10.0*, *read_timeout_s=10.0*, *auth_callback=None*)
Establish an ADB connection to the device.

See *_AdbIOManagerAsync.connect()*.

Parameters

- **rsa_keys** (*list, None*) – A list of signers of type *CryptographySigner*, *PycryptodomeAuthSigner*, or *PythonRSASigner*
- **transport_timeout_s** (*float, None*) – Timeout in seconds for sending and receiving data, or `None`; see *BaseTransportAsync.bulk_read()* and *BaseTransportAsync.bulk_write()*
- **auth_timeout_s** (*float, None*) – The time in seconds to wait for a `b'CNXN'` authentication response
- **read_timeout_s** (*float*) – The total time in seconds to wait for expected commands in *_AdbIOManagerAsync._read_expected_packet_from_device()*
- **auth_callback** (*function, None*) – Function callback invoked when the connection needs to be accepted on the device

Returns Whether the connection was established (*AdbDeviceAsync.available*)

Return type bool

async exec_out(*command*, *transport_timeout_s=None*, *read_timeout_s=10.0*, *timeout_s=None*, *decode=True*)
Send an ADB `exec-out` command to the device.

https://www.linux-magazine.com/Issues/2017/195/Ask-Klaus

Parameters

- **command** (*str*) – The exec-out command that will be sent
- **transport_timeout_s** (*float, None*) – Timeout in seconds for sending and receiving data, or None; see *BaseTransportAsync.bulk_read()* and *BaseTransportAsync.bulk_write()*
- **read_timeout_s** (*float*) – The total time in seconds to wait for a b'CLSE' or b'OKAY' command in *_AdbIOManagerAsync.read()*
- **timeout_s** (*float, None*) – The total time in seconds to wait for the ADB command to finish
- **decode** (*bool*) – Whether to decode the output to utf8 before returning

Returns The output of the ADB exec-out command as a string if decode is True, otherwise as bytes.

Return type bytes, str

async list(*device_path*, *transport_timeout_s=None*, *read_timeout_s=10.0*)

Return a directory listing of the given path.

Parameters

- **device_path** (*str*) – Directory to list.
- **transport_timeout_s** (*float, None*) – Expected timeout for any part of the pull.
- **read_timeout_s** (*float*) – The total time in seconds to wait for a b'CLSE' or b'OKAY' command in *_AdbIOManagerAsync.read()*

Returns **files** – Filename, mode, size, and mtime info for the files in the directory

Return type list[*DeviceFile*]

property max_chunk_size

Maximum chunk size for filesync operations

Returns Minimum value based on *adb_shell.constants.MAX_CHUNK_SIZE* and _max_data / 2, fallback to legacy *adb_shell.constants.MAX_PUSH_DATA*

Return type int

async pull(*device_path*, *local_path*, *progress_callback=None*, *transport_timeout_s=None*, *read_timeout_s=10.0*)

Pull a file from the device.

Parameters

- **device_path** (*str*) – The file on the device that will be pulled
- **local_path** (*str, BytesIO*) – The path or BytesIO stream where the file will be downloaded
- **progress_callback** (*function, None*) – Callback method that accepts device_path, bytes_written, and total_bytes
- **transport_timeout_s** (*float, None*) – Expected timeout for any part of the pull.
- **read_timeout_s** (*float*) – The total time in seconds to wait for a b'CLSE' or b'OKAY' command in *_AdbIOManagerAsync.read()*

async push(*local_path*, *device_path*, *st_mode=33272*, *mtime=0*, *progress_callback=None*, *transport_timeout_s=None*, *read_timeout_s=10.0*)

Push a file or directory to the device.

Parameters

- **local_path** (*str, BytesIO*) – A filename, directory, or BytesIO stream to push to the device
- **device_path** (*str*) – Destination on the device to write to
- **st_mode** (*int*) – Stat mode for `local_path`
- **mtime** (*int*) – Modification time to set on the file
- **progress_callback** (*function, None*) – Callback method that accepts `device_path`, `bytes_written`, and `total_bytes`
- **transport_timeout_s** (*float, None*) – Expected timeout for any part of the push
- **read_timeout_s** (*float*) – The total time in seconds to wait for a `b'CLSE'` or `b'OKAY'` command in *_AdbIOManagerAsync.read()*

async reboot(*fastboot=False*, *transport_timeout_s=None*, *read_timeout_s=10.0*, *timeout_s=None*)

Reboot the device.

Parameters

- **fastboot** (*bool*) – Whether to reboot the device into fastboot
- **transport_timeout_s** (*float, None*) – Timeout in seconds for sending and receiving data, or `None`; see *BaseTransportAsync.bulk_read()* and *BaseTransportAsync.bulk_write()*
- **read_timeout_s** (*float*) – The total time in seconds to wait for a `b'CLSE'` or `b'OKAY'` command in `_AdbIOManager.read()`
- **timeout_s** (*float, None*) – The total time in seconds to wait for the ADB command to finish

async root(*transport_timeout_s=None*, *read_timeout_s=10.0*, *timeout_s=None*)

Gain root access.

The device must be rooted in order for this to work.

Parameters

- **transport_timeout_s** (*float, None*) – Timeout in seconds for sending and receiving data, or `None`; see *BaseTransportAsync.bulk_read()* and *BaseTransportAsync.bulk_write()*
- **read_timeout_s** (*float*) – The total time in seconds to wait for a `b'CLSE'` or `b'OKAY'` command in *_AdbIOManagerAsync.read()*
- **timeout_s** (*float, None*) – The total time in seconds to wait for the ADB command to finish

async shell(*command*, *transport_timeout_s=None*, *read_timeout_s=10.0*, *timeout_s=None*, *decode=True*)

Send an ADB shell command to the device.

Parameters

- **command** (*str*) – The shell command that will be sent

- **transport_timeout_s** (*float, None*) – Timeout in seconds for sending and receiving data, or None; see *BaseTransportAsync.bulk_read()* and *BaseTransportAsync.bulk_write()*
- **read_timeout_s** (*float*) – The total time in seconds to wait for a b'CLSE' or b'OKAY' command in *_AdbIOManagerAsync.read()*
- **timeout_s** (*float, None*) – The total time in seconds to wait for the ADB command to finish
- **decode** (*bool*) – Whether to decode the output to utf8 before returning

Returns The output of the ADB shell command as a string if decode is True, otherwise as bytes.

Return type bytes, str

async stat(*device_path*, *transport_timeout_s=None*, *read_timeout_s=10.0*)

Get a file's stat() information.

Parameters

- **device_path** (*str*) – The file on the device for which we will get information.
- **transport_timeout_s** (*float, None*) – Expected timeout for any part of the pull.
- **read_timeout_s** (*float*) – The total time in seconds to wait for a b'CLSE' or b'OKAY' command in *_AdbIOManagerAsync.read()*

Returns

- **mode** (*int*) – The octal permissions for the file
- **size** (*int*) – The size of the file
- **mtime** (*int*) – The last modified time for the file

streaming_shell(*command*, *transport_timeout_s=None*, *read_timeout_s=10.0*, *decode=True*)

Send an ADB shell command to the device, yielding each line of output.

Parameters

- **command** (*str*) – The shell command that will be sent
- **transport_timeout_s** (*float, None*) – Timeout in seconds for sending and receiving data, or None; see *BaseTransportAsync.bulk_read()* and *BaseTransportAsync.bulk_write()*
- **read_timeout_s** (*float*) – The total time in seconds to wait for a b'CLSE' or b'OKAY' command in *_AdbIOManagerAsync.read()*
- **decode** (*bool*) – Whether to decode the output to utf8 before returning

Yields *bytes, str* – The line-by-line output of the ADB shell command as a string if decode is True, otherwise as bytes.

class adb_shell.adb_device_async.**AdbDeviceTcpAsync**(*host*, *port=5555*, *default_transport_timeout_s=None*, *banner=None*)

Bases: *adb_shell.adb_device_async.AdbDeviceAsync*

A class with methods for connecting to a device via TCP and executing ADB commands.

Parameters

- **host** (*str*) – The address of the device; may be an IP address or a host name

- **port** (*int*) – The device port to which we are connecting (default is 5555)
- **default_transport_timeout_s** (*float, None*) – Default timeout in seconds for TCP packets, or `None`
- **banner** (*str, bytes, None*) – The hostname of the machine where the Python interpreter is currently running; if it is not provided, it will be determined via `socket.gethostname()`

_available
Whether an ADB connection to the device has been established

Type bool

_banner
The hostname of the machine where the Python interpreter is currently running

Type bytearray, bytes

_default_transport_timeout_s
Default timeout in seconds for TCP packets, or `None`

Type float, None

_local_id
The local ID that is used for ADB transactions; the value is incremented each time and is always in the range `[1, 2^32)`

Type int

_maxdata
Maximum amount of data in an ADB packet

Type int

_transport
The transport that is used to connect to the device

Type *TcpTransportAsync*

class adb_shell.adb_device_async.**_AdbIOManagerAsync**(*transport*)
Bases: `object`

A class for handling all ADB I/O.

Notes

When the `self._store_lock` and `self._transport_lock` locks are held at the same time, it must always be the case that the `self._transport_lock` is acquired first. This ensures that there is no potential for deadlock.

Parameters **transport** (`BaseTransportAsync`) – A transport for communicating with the device; must be an instance of a subclass of *BaseTransportAsync*

_packet_store
A store for holding packets that correspond to different ADB streams

Type *_AdbPacketStore*

_store_lock
A lock for protecting `self._packet_store` (this lock is never held for long)

Type Lock

_transport
A transport for communicating with the device; must be an instance of a subclass of *BaseTransportAsync*

Type *BaseTransportAsync*

_transport_lock
A lock for protecting `self._transport`

Type Lock

async _read_bytes_from_device(*length*, *adb_info*)
Read `length` bytes from the device.

Parameters

- **length** (*int*) – We will read packets until we get this length of data
- **adb_info** (*_AdbTransactionInfo*) – Info and settings for this ADB transaction

Returns The data that was read

Return type bytes

Raises ***adb_shell.exceptions.AdbTimeoutError*** – Did not read `length` bytes in time

async _read_expected_packet_from_device(*expected_cmds*, *adb_info*)
Read packets from the device until we get an expected packet type.

Parameters

- **expected_cmds** (*list[bytes]*) – We will read packets until we encounter one whose "command" field is in `expected_cmds`
- **adb_info** (*_AdbTransactionInfo*) – Info and settings for this ADB transaction

Returns

- **cmd** (*bytes*) – The received command, which is in *adb_shell.constants.WIRE_TO_ID* and must be in `expected_cmds`
- **arg0** (*int*) – TODO
- **arg1** (*int*) – TODO
- **data** (*bytes*) – The data that was read

Raises ***adb_shell.exceptions.AdbTimeoutError*** – Never got one of the expected responses

async _read_packet_from_device(*adb_info*)
Read a complete ADB packet (header + data) from the device.

Parameters **adb_info** (*_AdbTransactionInfo*) – Info and settings for this ADB transaction

Returns

- **cmd** (*bytes*) – The received command, which is in *adb_shell.constants.WIRE_TO_ID* and must be in `expected_cmds`
- **arg0** (*int*) – TODO
- **arg1** (*int*) – TODO
- *bytes* – The data that was read

Raises

- ***adb_shell.exceptions.InvalidCommandError*** – Unknown command
- ***adb_shell.exceptions.InvalidChecksumError*** – Received checksum does not match the expected checksum

async _send(*msg*, *adb_info*)
Send a message to the device.

1. Send the message header (`adb_shell.adb_message.AdbMessage.pack`)
2. Send the message data

Parameters

- **msg** (`AdbMessage`) – The data that will be sent
- **adb_info** (`_AdbTransactionInfo`) – Info and settings for this ADB transaction

async close()
Close the connection via the provided transport's `close()` method and clear the packet store.

async connect(*banner*, *rsa_keys*, *auth_timeout_s*, *auth_callback*, *adb_info*)
Establish an ADB connection to the device.

1. Use the transport to establish a connection
2. Send a `b'CNXN'` message
3. Read the response from the device
4. If `cmd` is not `b'AUTH'`, then authentication is not necesary and so we are done
5. If no `rsa_keys` are provided, raise an exception
6. Loop through our keys, signing the last `banner2` that we received
   1. If the last `arg0` was not *adb_shell.constants.AUTH_TOKEN*, raise an exception
   2. Sign the last `banner2` and send it in an `b'AUTH'` message
   3. Read the response from the device
   4. If `cmd` is `b'CNXN'`, we are done
7. None of the keys worked, so send `rsa_keys[0]`'s public key; if the response does not time out, we must have connected successfully

Parameters

- **banner** (*bytearray, bytes*) – The hostname of the machine where the Python interpreter is currently running (*adb_shell.adb_device_async.AdbDeviceAsync._banner*)
- **rsa_keys** (*list, None*) – A list of signers of type *CryptographySigner*, *PycryptodomeAuthSigner*, or *PythonRSASigner*
- **auth_timeout_s** (*float, None*) – The time in seconds to wait for a `b'CNXN'` authentication response
- **auth_callback** (*function, None*) – Function callback invoked when the connection needs to be accepted on the device
- **adb_info** (`_AdbTransactionInfo`) – Info and settings for this connection attempt

Returns

- *bool* – Whether the connection was established
- **maxdata** (*int*) – Maximum amount of data in an ADB packet

Raises

- ***adb_shell.exceptions.DeviceAuthError*** – Device authentication required, no keys available
- ***adb_shell.exceptions.InvalidResponseError*** – Invalid auth response from the device

async read(*expected_cmds*, *adb_info*, *allow_zeros=False*)

Read packets from the device until we get an expected packet type.

1. See if the expected packet is in the packet store
2. While the time limit has not been exceeded:
   1. See if the expected packet is in the packet store
   2. Read a packet from the device. If it matches what we are looking for, we are done. If it corresponds to a different stream, add it to the store.
3. Raise a timeout exception

Parameters

- **expected_cmds** (*list[bytes]*) – We will read packets until we encounter one whose "command" field is in `expected_cmds`
- **adb_info** (`_AdbTransactionInfo`) – Info and settings for this ADB transaction
- **allow_zeros** (*bool*) – Whether to allow the received `arg0` and `arg1` values to match with 0, in addition to `adb_info.remote_id` and `adb_info.local_id`, respectively

Returns

- **cmd** (*bytes*) – The received command, which is in *adb_shell.constants.WIRE_TO_ID* and must be in `expected_cmds`
- **arg0** (*int*) – TODO
- **arg1** (*int*) – TODO
- **data** (*bytes*) – The data that was read

Raises ***adb_shell.exceptions.AdbTimeoutError*** – Never got one of the expected responses

async send(*msg*, *adb_info*)

Send a message to the device.

Parameters

- **msg** (`AdbMessage`) – The data that will be sent
- **adb_info** (`_AdbTransactionInfo`) – Info and settings for this ADB transaction

class adb_shell.adb_device_async.**_AsyncBytesIO**(*bytesio*)

Bases: `object`

An async wrapper for *BytesIO*.

Parameters **bytesio** (*BytesIO*) – The BytesIO object that is wrapped

async read(*size=-1*)
Read data.

Parameters **size** (*int*) – The size of the data to be read

Returns The data that was read

Return type bytes

async write(*data*)
Write data.

Parameters **data** (*bytes*) – The data to be written

adb_shell.adb_device_async.**_open_bytesio**(*stream*, **args*, ***kwargs*)
An async context manager for a BytesIO object that does nothing.

Parameters

- **stream** (*BytesIO*) – The BytesIO stream
- **args** (*list*) – Unused positional arguments
- **kwargs** (*dict*) – Unused keyword arguments

Yields *_AsyncBytesIO* – The wrapped *stream* input parameter

adb_shell.adb_message module

Functions and an *AdbMessage* class for packing and unpacking ADB messages.

Contents

- *AdbMessage*
  - *AdbMessage.checksum*
  - *AdbMessage.pack()*
- *checksum()*
- *int_to_cmd()*
- *unpack()*

class adb_shell.adb_message.**AdbMessage**(*command*, *arg0*, *arg1*, *data=b''*)
Bases: object

A helper class for packing ADB messages.

Parameters

- **command** (*bytes*) – A command; examples used in this package include adb_shell.constants.AUTH, adb_shell.constants.CNXN, adb_shell.constants.CLSE, adb_shell.constants.OPEN, and adb_shell.constants.OKAY
- **arg0** (*int*) – Usually the local ID, but *connect()* and *connect()* provide *adb_shell.constants.VERSION*, *adb_shell.constants.AUTH_SIGNATURE*, and *adb_shell.constants.AUTH_RSAPUBLICKEY*
- **arg1** (*int*) – Usually the remote ID, but *connect()* and *connect()* provide *adb_shell.constants.MAX_ADB_DATA*

- **data** (*bytes*) – The data that will be sent

arg0
Usually the local ID, but *connect()* and *connect()* provide *adb_shell.constants.VERSION*, *adb_shell.constants.AUTH_SIGNATURE*, and *adb_shell.constants.AUTH_RSAPUBLICKEY*

Type int

arg1
Usually the remote ID, but *connect()* and *connect()* provide *adb_shell.constants.MAX_ADB_DATA*

Type int

command
The input parameter `command` converted to an integer via *adb_shell.constants.ID_TO_WIRE*

Type int

data
The data that will be sent

Type bytes

magic
`self.command` with its bits flipped; in other words, `self.command + self.magic == 2**32 - 1`

Type int

property checksum
Return `checksum(self.data)`

Returns The checksum of `self.data`

Return type int

pack()
Returns this message in an over-the-wire format.

Returns The message packed into the format required by ADB

Return type bytes

adb_shell.adb_message.**checksum**(*data*)
Calculate the checksum of the provided data.

Parameters **data** (*bytearray, bytes, str*) – The data

Returns The checksum

Return type int

adb_shell.adb_message.**int_to_cmd**(*n*)
Convert from an integer (4 bytes) to an ADB command.

Parameters **n** (*int*) – The integer that will be converted to an ADB command

Returns The ADB command (e.g., `'CNXN'`)

Return type str

adb_shell.adb_message.**unpack**(*message*)
Unpack a received ADB message.

Parameters **message** (*bytes*) – The received message

Returns

- **cmd** (*int*) – The ADB command
- **arg0** (*int*) – TODO
- **arg1** (*int*) – TODO
- **data_length** (*int*) – The length of the message's data
- **data_checksum** (*int*) – The checksum of the message's data

Raises `ValueError` – Unable to unpack the ADB command.

adb_shell.constants module

Constants used throughout the code.

`adb_shell.constants.`**`AUTH_RSAPUBLICKEY = 3`**
AUTH constant for `arg0`

`adb_shell.constants.`**`AUTH_SIGNATURE = 2`**
AUTH constant for `arg0`

`adb_shell.constants.`**`AUTH_TOKEN = 1`**
AUTH constant for `arg0`

`adb_shell.constants.`**`CLASS = 255`**
From adb.h

`adb_shell.constants.`**`DEFAULT_AUTH_TIMEOUT_S = 10.0`**
Default authentication timeout (in s) for *adb_shell.adb_device.AdbDevice.connect()* and *adb_shell.adb_device_async.AdbDeviceAsync.connect()*

`adb_shell.constants.`**`DEFAULT_PUSH_MODE = 33272`**
Default mode for pushed files.

`adb_shell.constants.`**`DEFAULT_READ_TIMEOUT_S = 10.0`**
Default total timeout (in s) for reading data from the device

`adb_shell.constants.`**`FILESYNC_IDS = (b'DATA', b'DENT', b'DONE', b'FAIL', b'LIST', b'OKAY', b`**
Commands that are recognized by *adb_shell.adb_device.AdbDevice._filesync_read()* and *adb_shell.adb_device_async.AdbDeviceAsync._filesync_read()*

`adb_shell.constants.`**`FILESYNC_ID_TO_WIRE = {b'DATA': 1096040772, b'DENT': 1414415684, b'DONE`**
A dictionary where the keys are the commands in *FILESYNC_IDS* and the values are the keys converted to integers

`adb_shell.constants.`**`FILESYNC_LIST_FORMAT = b'<5I'`**
The format for FileSync "list" messages

`adb_shell.constants.`**`FILESYNC_PULL_FORMAT = b'<2I'`**
The format for FileSync "pull" messages

`adb_shell.constants.`**`FILESYNC_PUSH_FORMAT = b'<2I'`**
The format for FileSync "push" messages

`adb_shell.constants.`**`FILESYNC_STAT_FORMAT = b'<4I'`**
The format for FileSync "stat" messages

`adb_shell.constants.`**`FILESYNC_WIRE_TO_ID = {1096040772: b'DATA', 1145980243: b'SEND', 1162`**
A dictionary where the keys are integers and the values are their corresponding commands (type = bytes) from *FILESYNC_IDS*

adb_shell.constants.**IDS = (b'AUTH', b'CLSE', b'CNXN', b'OKAY', b'OPEN', b'SYNC', b'WRTE')**
Commands that are recognized by *adb_shell.adb_device._AdbIOManager._read_packet_from_device()* and *adb_shell.adb_device_async._AdbIOManagerAsync._read_packet_from_device()*

adb_shell.constants.**ID_TO_WIRE = {b'AUTH': 1213486401, b'CLSE': 1163086915, b'CNXN': 13144**
A dictionary where the keys are the commands in *IDS* and the values are the keys converted to integers

adb_shell.constants.**MAX_ADB_DATA = 1048576**
//android.googlesource.com/platform/system/core/+/master/adb/adb.h

Type Maximum amount of data in an ADB packet. According to

Type https

adb_shell.constants.**MAX_CHUNK_SIZE = 65536**
//android.googlesource.com/platform/system/core/+/master/adb/SYNC.TXT

Type Maximum chunk size. According to https

adb_shell.constants.**MAX_PUSH_DATA = 2048**
Maximum size of a filesync DATA packet. Default size.

adb_shell.constants.**MESSAGE_FORMAT = b'<6I'**
An ADB message is 6 words in little-endian.

adb_shell.constants.**MESSAGE_SIZE = 24**
The size of an ADB message

adb_shell.constants.**PROTOCOL = 1**
From adb.h

adb_shell.constants.**SUBCLASS = 66**
From adb.h

adb_shell.constants.**VERSION = 16777216**
ADB protocol version.

adb_shell.constants.**WIRE_TO_ID = {1129208147: b'SYNC', 1163086915: b'CLSE', 1163154007:**
A dictionary where the keys are integers and the values are their corresponding commands (type = bytes) from *IDS*

adb_shell.exceptions module

ADB-related exceptions.

exception adb_shell.exceptions.**AdbCommandFailureException**
Bases: `Exception`

A `b'FAIL'` packet was received.

exception adb_shell.exceptions.**AdbConnectionError**
Bases: `Exception`

ADB command not sent because a connection to the device has not been established.

exception adb_shell.exceptions.**AdbTimeoutError**
Bases: `Exception`

ADB command did not complete within the specified time.

exception adb_shell.exceptions.**DeviceAuthError**(*message*, **args*)
Bases: Exception

Device authentication failed.

exception adb_shell.exceptions.**DevicePathInvalidError**
Bases: Exception

A file command was passed an invalid path.

exception adb_shell.exceptions.**InvalidChecksumError**
Bases: Exception

Checksum of data didn't match expected checksum.

exception adb_shell.exceptions.**InvalidCommandError**
Bases: Exception

Got an invalid command.

exception adb_shell.exceptions.**InvalidResponseError**
Bases: Exception

Got an invalid response to our command.

exception adb_shell.exceptions.**InvalidTransportError**
Bases: Exception

The provided transport does not implement the necessary methods: `close`, `connect`, `bulk_read`, and `bulk_write`.

exception adb_shell.exceptions.**PushFailedError**
Bases: Exception

Pushing a file failed for some reason.

exception adb_shell.exceptions.**TcpTimeoutException**
Bases: Exception

TCP connection timed read/write operation exceeded the allowed time.

exception adb_shell.exceptions.**UsbDeviceNotFoundError**
Bases: Exception

TODO

exception adb_shell.exceptions.**UsbReadFailedError**(*msg*, *usb_error*)
Bases: Exception

TODO

Parameters

- **msg** (*str*) – The error message
- **usb_error** (*libusb1.USBError*) – An exception from `libusb1`

usb_error
An exception from `libusb1`

Type libusb1.USBError

exception adb_shell.exceptions.**UsbWriteFailedError**
Bases: Exception

adb_shell.transport.usb_transport.UsbTransport.bulk_write() failed.

adb_shell.hidden_helpers module

Implement helpers for the *AdbDevice* and *AdbDeviceAsync* classes.

Contents

- *_AdbPacketStore*
  - _AdbPacketStore.__contains__()
  - _AdbPacketStore.__len__()
  - *_AdbPacketStore.clear()*
  - *_AdbPacketStore.clear_all()*
  - *_AdbPacketStore.find()*
  - *_AdbPacketStore.find_allow_zeros()*
  - *_AdbPacketStore.get()*
  - *_AdbPacketStore.put()*
- *_AdbTransactionInfo*
  - *_AdbTransactionInfo.args_match()*
- *_FileSyncTransactionInfo*
  - *_FileSyncTransactionInfo.can_add_to_send_buffer()*
- *get_banner()*
- *get_files_to_push()*

class adb_shell.hidden_helpers.**DeviceFile**(*filename*, *mode*, *size*, *mtime*)

Bases: tuple

_asdict()

Return a new OrderedDict which maps field names to their values.

_field_defaults = {}

_fields = ('filename', 'mode', 'size', 'mtime')

_fields_defaults = {}

classmethod _make(*iterable*)

Make a new DeviceFile object from a sequence or iterable

_replace(***kwds*)

Return a new DeviceFile object replacing specified fields with new values

property filename

Alias for field number 0

property mode

Alias for field number 1

property mtime

Alias for field number 3

property size

Alias for field number 2

class adb_shell.hidden_helpers.**_AdbPacketStore**
Bases: object

A class for storing ADB packets.

This class is used to support multiple streams.

_dict
A dictionary of dictionaries of queues. The first (outer) dictionary keys are the arg1 return values from the *adb_shell.adb_device._AdbIOManager._read_packet_from_device()* and *adb_shell.adb_device_async._AdbIOManagerAsync._read_packet_from_device()* methods. The second (inner) dictionary keys are the arg0 return values from those methods. And the values of this inner dictionary are queues of (cmd, data) tuples.

Type dict[int: dict[int: Queue]]

clear(*arg0*, *arg1*)
Delete the entry for (arg0, arg1), if it exists.

Parameters

- **arg0** (*int*) – The arg0 return value from the *adb_shell.adb_device._AdbIOManager._read_packet_from_device()* and *adb_shell.adb_device_async._AdbIOManagerAsync._read_packet_from_device()* methods
- **arg1** (*int*) – The arg1 return value from the *adb_shell.adb_device._AdbIOManager._read_packet_from_device()* and *adb_shell.adb_device_async._AdbIOManagerAsync._read_packet_from_device()* methods

clear_all()
Clear all the entries.

find(*arg0*, *arg1*)
Find the entry corresponding to arg0 and arg1.

Parameters

- **arg0** (*int, None*) – The arg0 value that we are looking for; None serves as a wildcard
- **arg1** (*int, None*) – The arg1 value that we are looking for; None serves as a wildcard

Returns The (arg0, arg1) pair that was found in the dictionary of dictionaries, or None if no match was found

Return type tuple[int, int], None

find_allow_zeros(*arg0*, *arg1*)
Find the entry corresponding to (arg0 or 0) and (arg1 or 0).

Parameters

- **arg0** (*int, None*) – The arg0 value that we are looking for; None serves as a wildcard
- **arg1** (*int, None*) – The arg1 value that we are looking for; None serves as a wildcard

Returns The first matching (arg0, arg1) pair that was found in the dictionary of dictionaries, or None if no match was found

Return type tuple[int, int], None

get(*arg0*, *arg1*)

Get the next entry from the queue for `arg0` and `arg1`.

This function assumes you have already checked that `(arg0, arg1) in self`.

Parameters

- **arg0** (*int, None*) – The `arg0` return value from the *adb_shell.adb_device._AdbIOManager._read_packet_from_device()* and *adb_shell.adb_device_async._AdbIOManagerAsync._read_packet_from_device()* methods; `None` serves as a wildcard
- **arg1** (*int, None*) – The `arg1` return value from the *adb_shell.adb_device._AdbIOManager._read_packet_from_device()* and *adb_shell.adb_device_async._AdbIOManagerAsync._read_packet_from_device()* methods; `None` serves as a wildcard

Returns

- **cmd** (*bytes*) – The ADB packet's command
- **arg0** (*int*) – The `arg0` value from the returned packet
- **arg1** (*int*) – The `arg1` value from the returned packet
- **data** (*bytes*) – The ADB packet's data

put(*arg0*, *arg1*, *cmd*, *data*)

Add an entry to the queue for `arg0` and `arg1`.

Note that a new dictionary entry will not be created if `cmd == constants.CLSE`.

Parameters

- **arg0** (*int*) – The `arg0` return value from the *adb_shell.adb_device._AdbIOManager._read_packet_from_device()* and *adb_shell.adb_device_async._AdbIOManagerAsync._read_packet_from_device()* methods
- **arg1** (*int*) – The `arg1` return value from the *adb_shell.adb_device._AdbIOManager._read_packet_from_device()* and *adb_shell.adb_device_async._AdbIOManagerAsync._read_packet_from_device()* methods
- **cmd** (*bytes*) – The ADB packet's command
- **data** (*bytes*) – The ADB packet's data

class adb_shell.hidden_helpers.**_AdbTransactionInfo**(*local_id*, *remote_id*, *transport_timeout_s=None*, *read_timeout_s=10.0*, *timeout_s=None*)

Bases: `object`

A class for storing info and settings used during a single ADB "transaction."

Note that if `timeout_s` is not `None`, then:

```
self.transport_timeout_s <= self.read_timeout_s <= self.timeout_s
```

If `timeout_s` is `None`, the first inequality still applies.

Parameters

- **local_id** (*int*) – The ID for the sender (i.e., the device running this code)
- **remote_id** (*int*) – The ID for the recipient
- **transport_timeout_s** (*float, None*) – Timeout in seconds for sending and receiving data, or None; see *BaseTransport.bulk_read()*, *BaseTransport.bulk_write()*, *BaseTransportAsync.bulk_read()*, and *BaseTransportAsync.bulk_write()*
- **read_timeout_s** (*float*) – The total time in seconds to wait for data and packets from the device
- **timeout_s** (*float, None*) – The total time in seconds to wait for the ADB command to finish

local_id
The ID for the sender (i.e., the device running this code)

Type int

read_timeout_s
The total time in seconds to wait for data and packets from the device

Type float

remote_id
The ID for the recipient

Type int

timeout_s
The total time in seconds to wait for the ADB command to finish

Type float, None

transport_timeout_s
Timeout in seconds for sending and receiving data, or None; see *BaseTransport.bulk_read()*, *BaseTransport.bulk_write()*, *BaseTransportAsync.bulk_read()*, and *BaseTransportAsync.bulk_write()*

Type float, None

args_match(*arg0*, *arg1*, *allow_zeros=False*)
Check if arg0 and arg1 match this object's remote_id and local_id attributes, respectively.

Parameters

- **arg0** (*int*) – The arg0 value from an ADB packet, which will be compared to this object's remote_id attribute
- **arg1** (*int*) – The arg1 value from an ADB packet, which will be compared to this object's local_id attribute
- **allow_zeros** (*bool*) – Whether to check if arg0 and arg1 match 0, in addition to this object's local_id and remote_id attributes

Returns Whether arg0 and arg1 match this object's local_id and remote_id attributes

Return type bool

class adb_shell.hidden_helpers.**_FileSyncTransactionInfo**(*recv_message_format*, *maxdata=1048576*)

Bases: object

A class for storing info used during a single FileSync "transaction."

Parameters

- **recv_message_format** (*bytes*) – The FileSync message format
- **maxdata** (*int*) – Maximum amount of data in an ADB packet

_maxdata
Maximum amount of data in an ADB packet

Type int

recv_buffer
A buffer for storing received data

Type bytearray

recv_message_format
The FileSync message format

Type bytes

recv_message_size
The FileSync message size

Type int

send_buffer
A buffer for storing data to be sent

Type bytearray

send_idx
The index in `recv_buffer` that will be the start of the next data packet sent

Type int

can_add_to_send_buffer(*data_len*)
Determine whether `data_len` bytes of data can be added to the send buffer without exceeding `constants.MAX_ADB_DATA`.

Parameters **data_len** (*int*) – The length of the data to be potentially added to the send buffer (not including the length of its header)

Returns Whether `data_len` bytes of data can be added to the send buffer without exceeding `constants.MAX_ADB_DATA`

Return type bool

adb_shell.hidden_helpers.**get_banner**()
Get the `banner` that will be signed in *adb_shell.adb_device.AdbDevice.connect()* / *adb_shell.adb_device_async.AdbDeviceAsync.connect()*.

Returns The hostname, or "unknown" if it could not be determined

Return type bytearray

adb_shell.hidden_helpers.**get_files_to_push**(*local_path*, *device_path*)
Get a list of the file(s) to push.

Parameters

- **local_path** (*str*) – A path to a local file or directory
- **device_path** (*str*) – A path to a file or directory on the device

Returns

- **local_path_is_dir** (*bool*) – Whether or not `local_path` is a directory
- **local_paths** (*list[str]*) – A list of the file(s) to push
- **device_paths** (*list[str]*) – A list of destination paths on the device that corresponds to `local_paths`

1.1.3 Module contents

ADB shell functionality.

Prebuilt wheel can be downloaded from nightly.link.

This Python package implements ADB shell and FileSync functionality. It originated from python-adb.

CHAPTER

TWO

INSTALLATION

```
pip install adb-shell
```

2.1 Async

To utilize the async version of this code, you must install into a Python 3.7+ environment via:

```
pip install adb-shell[async]
```

2.2 USB Support (Experimental)

To connect to a device via USB, install this package via:

```
pip install adb-shell[usb]
```

CHAPTER

THREE

EXAMPLE USAGE

(Based on androidtv/adb_manager.py)

```
from adb_shell.adb_device import AdbDeviceTcp, AdbDeviceUsb
from adb_shell.auth.sign_pythonrsa import PythonRSASigner

# Load the public and private keys
adbkey = 'path/to/adbkey'
with open(adbkey) as f:
    priv = f.read()
 with open(adbkey + '.pub') as f:
     pub = f.read()
signer = PythonRSASigner(pub, priv)

# Connect
device1 = AdbDeviceTcp('192.168.0.222', 5555, default_transport_timeout_s=9.)
device1.connect(rsa_keys=[signer], auth_timeout_s=0.1)

# Connect via USB (package must be installed via `pip install adb-shell[usb])`
device2 = AdbDeviceUsb()
device2.connect(rsa_keys=[signer], auth_timeout_s=0.1)

# Send a shell command
response1 = device1.shell('echo TEST1')
response2 = device2.shell('echo TEST2')
```

3.1 Generate ADB Key Files

If you need to generate a key, you can do so as follows.

```
from adb_shell.auth.keygen import keygen

keygen('path/to/adbkey')
```

CHAPTER

FOUR

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